



Master of Education in Open, Digital, and Distance Education (MDDE) 610

Survey of Current Educational Technology Applications (Revision 1)

Status:

Replaced with new revision, see the [course listing](#) for the current revision

Delivery mode:

[Grouped study](#). Delivered via Brightspace.

Credits:

3

Area of study:

Distance Education

Prerequisites:

None

Precluded:

None

Faculty:

[Faculty of Humanities and Social Sciences](#)

MEd program students must complete MDDE601 & MDDE602 prior to all other courses.

Notes:

Early access to the Moodle Learning Management System begins a few days before the official start date of your course. At that time you will have limited course access.

Overview

This course will give you hands-on experience with, and allow you to make a critical evaluation of a number of the computer-based technologies that are currently used in distance education. This course *walks the talk* and, as you progress through the course, your instructor will use a number of different technologies to present material, and to notify you of upcoming course-related activities. You will use a number of these technologies to communicate with your classmates and the instructor, to participate in class discussions, to make presentations to the class and other individual and class activities.

Outline

The following technologies are examined in the course:

- Electronic portfolios
- Asynchronous tools
- Synchronous tools
- Social software educational tools
- Computer-based education
- Web 2.0 applications
- Mobile applications
- Cloud computing, virtualization, and green computing

Learning outcomes

The goals of the course are as follows:

- To gain hands-on experience with, and undertake a critical evaluation of, a variety of educational technologies.
- To apply media attribute schema and Bates ACTIONS/SECTIONS criteria to various media.
- To apply adoption theories to a particular technology that could be used in your own local teaching/learning context.

Evaluation

Activity	Weight
Assignment 1: Course Enhancement Proposal Part 1: Problem Identification: This assignment asks you to write a paper that describes the current status of a course you propose to change and the program in which this course is offered. This description should be adequate to describe the situation to someone who is not familiar with the course content, the program or the institution offering the course, and why you believe (or what evidence you have) that the course needs improvement.	20%
Assignment 1: Course Enhancement Proposal Part 2: SECTIONS Analysis: In this assignment you will use a SECTIONS analysis to examine in detail two broad categories of educational technologies (from those discussed in this course) that could be used to enhance the course identified in Part 1, and the specific learning objectives and activities that you have highlighted. Your final product for this assignment will be side-by-side SECTIONS analyses of two categories of technology, with a recommendation for using one specific type, as well as side-by-side SECTIONS analyses of two competing applications, with a recommendation for which application to integrate into the course you identified in Part 1.	20%

Activity	Weight
<p>Assignment 1: Course Enhancement Proposal Part 3: Briefing Note: In this assignment, you are to write a short proposal to modify that course to include one or more of the technologies covered in this course. The proposal should include a rationale, adoption attributes of the technology, context, and process for development.</p>	20%
<p>Assignment 2: Learn Something with CAI or a Mobile App: Identify something that you have always wanted to learn to do. This could be a computer program, playing a musical instrument, learning to make buttercream icing, etc. You will use a Computer Assisted Instruction (CAI) program (Web-based instruction is a type of Computer Assisted Instruction) or a mobile app to teach you how to do this. You will demonstrate your competence with whatever you have chosen to learn by preparing a blog post, website, or Mahara ePortfolio collection that demonstrates both what you learned and the way you used the CAI program. Show why you chose this CAI program or mobile app in the first place, what you hoped to learn, what you achieved, and how you achieved what you did. You should also include a critical reflection on the use of CAI or mobile apps for learning in general, and a final recommendation to others about the application that you used.</p>	15%
<p>Assignment 3: Group Project: Students will form into 4-5 groups at the beginning of the course. Each group will select one technology that particularly interests them. They will prepare a short demonstration of that technology for the rest of the class. Some topics that you might consider for a group project include the development of a podcast that demonstrates how you could use this technology to deliver a distance education course or a presentation on how cell phones can be used in distance education.</p>	20%
<p>Class participation: Students are required to reflect and respond on the content of the course collaboratively in a number of different electronic environments.</p>	5%

Activity	Weight
Total	100%

Materials

Digital course materials

Links to the following course materials will be made available in the course:

`${resourceReference}`

Online Study Guide and Readings.

Important links

› [Course schedule](#) 

Athabasca University reserves the right to amend course outlines occasionally and without notice. Courses offered by other delivery methods may vary from their individualized study counterparts.

Updated April 23, 2025